

RESOLUTION NO. R-84-26

*Let's Review*

WHEREAS, there is located a residence at 719 Spruce Street, legally known as Block 11, Part of lot 1 of the Burns Addition, which because of its dilapidated, unsightly, unsafe and unsanitary condition, has become detrimental to the public health, safety and welfare of the citizens of Conway, Arkansas; and

WHEREAS, Conway's Municipal Code authorizes this City Council to, by Resolution, order the removal or razing of said structure by owner within thirty (30) days after proper service.

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF CONWAY, ARKANSAS:

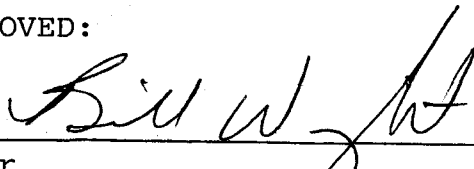
SECTION 1: That the wooden residence located at 719 Spruce Street, in Conway, Arkansas, because of its dilapidated, unsightly, unsafe and unsanitary condition has become detrimental to the public health, safety and welfare of the citizens of Conway, Arkansas, and it is hereby ordered that said structure be razed and removed by the owner therefore.

SECTION 2: That a copy of this Resolution be forwarded to the owner of said property by certified mail, return receipt requested, directing that said owner has thirty (30) days in which to remove said structure, and if the same be not removed within the thirty (30) days, then the Mayor of the City of Conway, Arkansas, is directed to proceed at once to remove and raze said structure and prepare an itemized statement of cost of removing said structure with a request for payment.

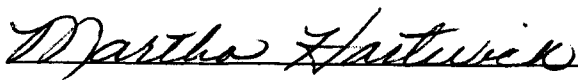
If payment is not made within ten (10) days after receipt of said itemized statement, the Mayor is directed to sell, at public or private sale, any debris or material obtained from the removal of said structure and pay to the owner any balance after the City has been reimbursed. If the proceeds from said sale are not sufficient to cover the cost, then the City shall proceed to file a lien on the property in order to recover the money so owed.

PASSED this 10th day of July, 1984.

APPROVED:

  
\_\_\_\_\_  
Mayor

ATTEST:

  
\_\_\_\_\_  
City Clerk