ORDINANCE NO. 0-98-120

AN ORDINANCE ACCEPTING THE ANNEXATION OF CERTAIN LANDS TO THE CITY OF CONWAY, ARKANSAS; **DECLARING AN EMERGENCY:** AND FOR OTHER PURPOSES

NOW, BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF CONWAY, ARKANSAS:

SECTION 1: The City of Conway, Arkansas, hereby accepts the hereinafter described territory, annexed to said City by order of the County Court of Faulkner County, Arkansas, heretofore entered on the 20 day of November 1998, said territory being situated in Faulkner County, Arkansas, and described as follows:

Part of the W1/2 of the SE1/4 of Section 25, T5N, R14W, more particularly described as follows: Begin at the NW corner of the W 1/2 SE 1/4, and run thence South 990 feet along the west section line of said W 1/2 SE 1/4 to point of beginning of the lands hereby described; thence run East 315 feet; thence run S 247.50 feet; thence West 315 feet to the West section line of Section 25, T5N, R14W; thence North 247.50 feet to the point of beginning containing 1.79 acres more or less

and that said above described lands and territory be, and the same hereby are, declared to be a part of the City of Conway, Faulkner County, Arkansas, and shall be zoned R-1.

SECTION 2: From and after this date, the inhabitants residing within and upon the hereinabove described lands and territory shall have and enjoy all the rights and privileges of, and be subject to all the laws, rules, ordinances, limitations, and regulations imposed upon the inhabitants within the original limits of said City of Conway, Arkansas, and for voting purposes, said lands are hereby assigned to and designated as a part of Ward _____ of the City of Conway, Arkansas.

SECTION 3: It is hereby ascertained and declared that it is necessary for the protection and preservation of the public health and safety that the foregoing ordinance be passed and adopted; that an emergency exists; that this ordinance shall take effect and be in force from and after its passage and publication.

PASSED this 8th day of Weenth, 1998.